Team Carrot Playtest Script
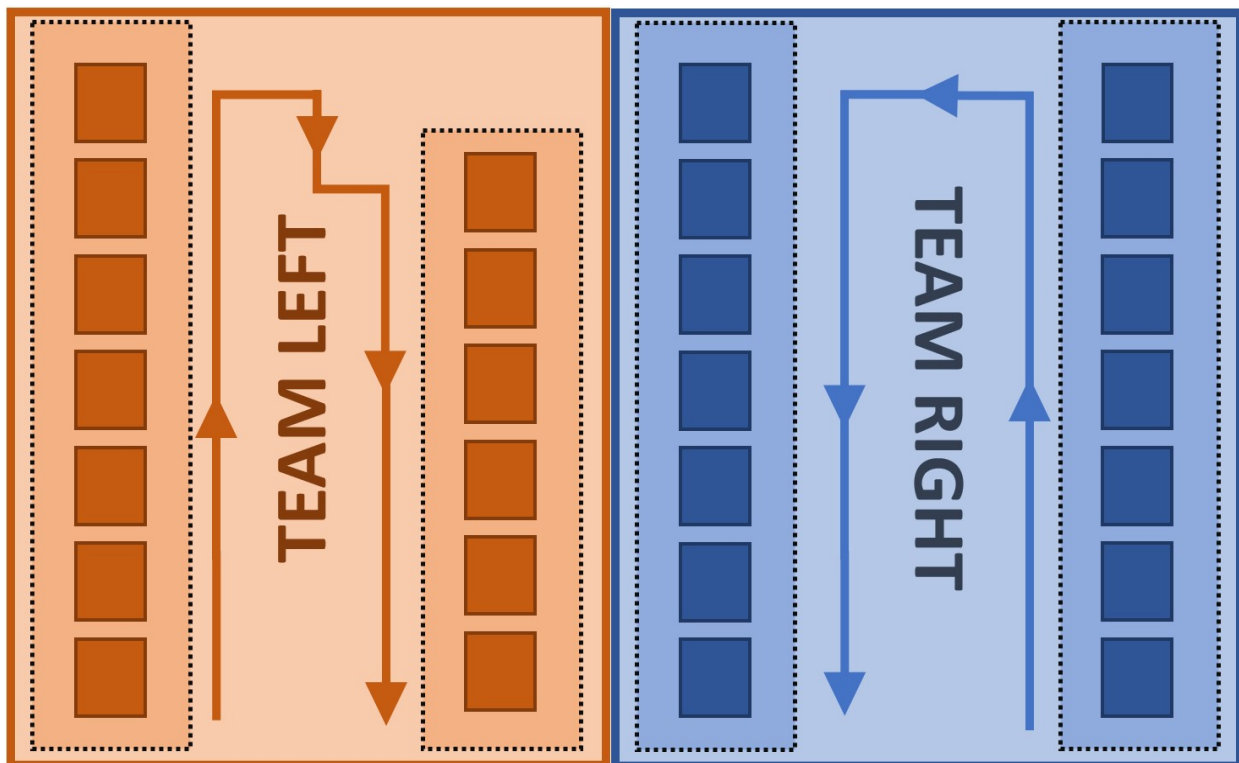
Setup Procedure

Roles:

Role	Team Left	Team Right
Login Captain	Cindy	Maryland
Plugin Captain	Serin	Huey
Setup Captain	Fahreen	Chris
Fixit Captain	Hao	

Team Operations:

- Each team will have 3 members
- They are assigned to setup one partition of the room
- They will start setting up wall-side computers from the front of the room to the far end, and then work their way back setting up the inner computers.
- The Plugin Captain's job begins as soon as the Login Captain is finished.
- The Setup Captain's job begins as soon as the Plugin Captain is finished.

Login Captain

Step 1:

Enter your password and move to the next computer, announce out loud "Login Complete/Done" when finished a login.

Step 2:

When all computers are logged in on your team's partition, check the other Team and see if they need help logging in

Step 3:

If all computers are logged in, help setting up the computers on your Team's partition

Step 4:

If your Team's side is all set up, assist the other Team.

Plugin Captain

Step 1:

Plug the USB drive into one of the front USB slots on the computer and then open the D:/ Drive and Flash Drive in Windows Explorer.

Step 2:

Highlight the contents the Flash Drive Explorer window and press CTRL+C (Copy).

Step 3:

Open the D:/ Drive Explorer Window, left click empty space within the explorer window and press CTRL+V (Paste)

Step 4:

Observe the transfer to completion, announce "Transfer Complete/Done" when the transfer is complete. Make sure the D:/ drive explorer window where the transfer was made is open for the next person.

Step 5:

If you have transferring to every computer, check the other Team and see if they need help transferring.

Step 6:

If all computers in the room have files transferred, assist your Team in setting up the computers.

Step 7:

If your Team is done setting up, check if the other Team needs help.

Setup Captain

Step 1:

Plug in an Xbox 360 Controller into tone of the front USB slots.

Step 2:

Run the Build .exe, test controller functionality, alt tab out.

Step 3:

Open the link to the Questionnaire, dock it on the outer half of the secondary screen.

Step 4:

Open the 1-Page Document PDF and dock it on the inner half of the secondary screen.

Step 5:

Alt-tab back into the currently running build.

Step 6:

Once you have set up every computer on your team's side, check if the other team needs help setting up.

Fixit Captain

Step 1:

Enter your password on the left partition inner side computers and move to the next computer toward the far end of the room, announce out loud "Login Complete/Done" when finished a login.

Step 2:

Plug the USB drive into one of the front USB slots on the computer and then open the D:/ Drive and Flash Drive in Windows Explorer.

Step 3:

Highlight the contents the Flash Drive Explorer window and press CTRL+C (Copy).

Step 4:

Open the D:/ Drive Explorer Window, left click empty space within the explorer window and press CTRL+V (Paste)

Step 5:

Observe the transfer to completion, announce "Transfer Complete/Done" when the transfer is complete.

Step 6:

Plug in an Xbox 360 Controller into tone of the front USB slots.

Step 7:

Run the Build .exe, test controller functionality, alt tab out.

Step 8:

Open the link to the Questionnaire, dock it on the outer half of the secondary screen.

Step 9:

Open the 1-Page Document PDF and dock it on the inner half of the secondary screen.
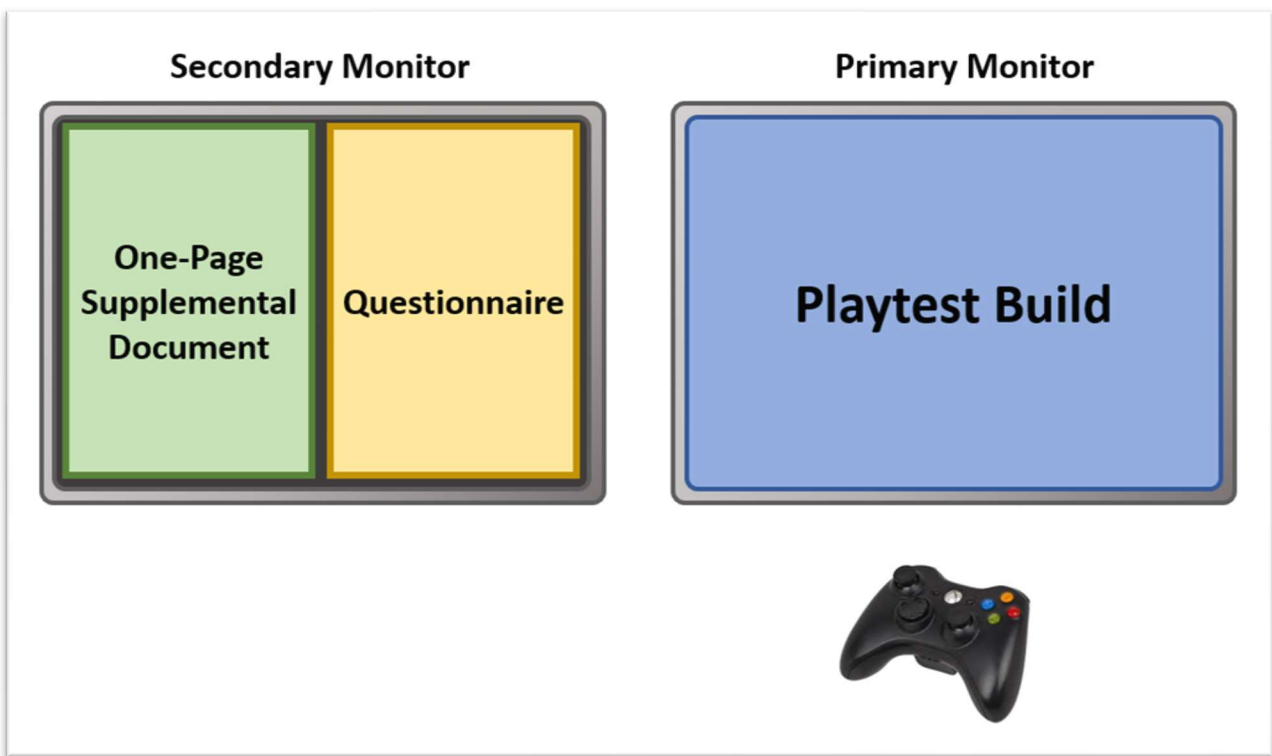
Step 10:

Alt-tab back into the currently running build. Announce "Build Installed".

Fig 1. One-Page Supplemental Document

One-Page Supplemental Document – To be displayed on secondary monitor during playtest. Top: Artist concept depiction of final quality game in-action. Bottom: Initial gamepad control configuration, additional controls are to be displayed persistent in-game when relevant abilities are granted.

Fig 2. Playtest Desktop Arrangement

Playtest Desktop Arrangement – Intended arrangement of playtest documents/applications for the dual-monitor computer lab stations. Gamepad is to be positioned prominently and accessibly in front of the primary monitor.